

THE ART OF SKATEBOARDING



ANDY HOWELL



jeremy
fish



SKATE BOARD MUSEUM

INTRODUCTION

After more than three generations, skateboarding continues to blur high and low art with its celebration of the culture's artists. The skate deck functions not only for shredding, but as an informal tableau for the personality of both the artist and the rider. Often juvenile, nihilistic, brutal iconographic or political and certainly covered with the battle scars of the daily session, it advertises both a lifestyle and sensibility.

The rolling canvas has served as a starting point for numerous artists and here we want to show you a selection of the art of the ones we have worked together with over the past 8 years. All of them are great and inspiring people in their own way and have become good friends along the way.

Jürgen Blümlein and Daniel Schmid

STEFAN MARX

jeremy
fish

FLYING
FORTRESS

BRATRUD

ANDY HOWELL

J. BLÜMLEIN



Rudolf Nötters

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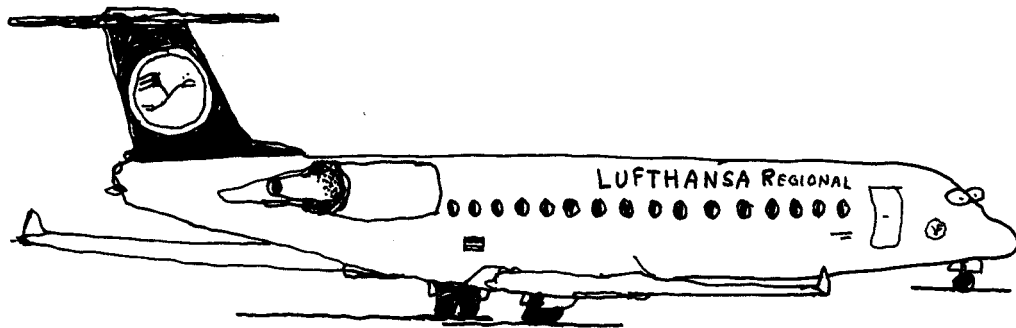
STEFAN MARX

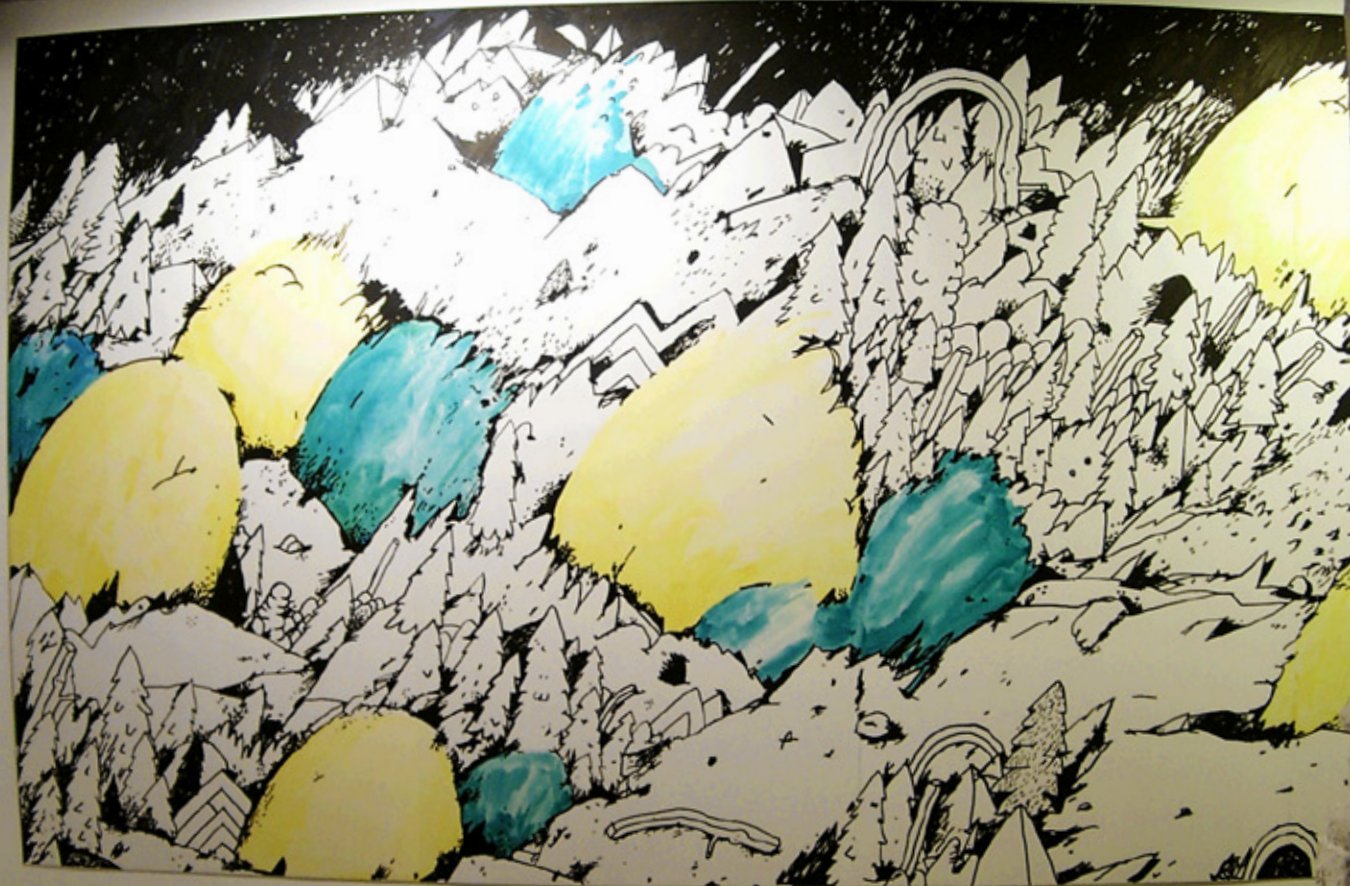
STEFAN MARX - Hamburg Germany

The work of Hamburg based artist Stefan Marx can be described as a crossover between DIY culture and Fine Art. Marx is deeply rooted in the Skateboard scene but also gets his inspiration out of the club life of the Techno culture.

He runs his own T-Shirt Label "Lousy Livin' Company", designs record covers or posters and enjoys making Zines and Books. His medium is for the most part pencil drawings, which on first sight seem to be childish but in the next moment appear to be mysterious and hard to grasp. Also the recurrent slogans seem funny at first and only reveal their whole sense and impact when taking a closer look. With his work Stefan Marx constantly walks a fine line between irony and beauty.

www.s-marx.de





FLYING FÖRTRESS

FLYING FÖRTRESS - Munich / Hamburg Germany

Munich based artist Flying Förtress started to do classic graffiti in the early 90's. After a couple of years he felt himself stuck in a one-way alley so he quit writing and focused on his graphic studies. Back with new ideas and influences he arose again at the beginning of the millennium and hit the streets back with his infamous Teddy Troops. First they appeared on posters, stickers and as pieces on the walls but later also turned into the third dimension as an urban vinyl toy.

The Troops are still getting sent out to occupy the public and private space. He has been traveling around the world for exhibitions to places like Paris, Barcelona, London, Berlin, Los Angeles, New York, Tokyo, Melbourne and New Zealand. The book "Part Of Rebellion # 1 - Flying Förtress" was released in November 2008 as the first issue of the "Art of Rebellion" book series.

www.flying-fortress.blogspot.com



jeremy fish

JEREMY FISH - San Francisco USA

With a degree in painting and a focus in screenprinting Jeremy's education and work experience has lead to a career as a fine artist, and a commercial illustrator. Finding a balance between exhibiting his work both across the US, and internationally in galleries and museums. while maintaining a presence designing skateboards, t-shirts, vinyl toys, album covers, periodical illustrations, murals, and sneakers. The artwork is mainly about storytelling and communication, told through a library of characters and symbols. With an emphasis on finding a balance with the imagery somewhere between all things cute and creepy. Jeremy has lived and worked in San Francisco for the past 15 years.

At first glance, Fish's images seem to be rooted in an alternate world -- a world where gnomes travel via saddled dachshund-back and birds of all nations hatch adorned with the heads and hairstyles of every human stereotype imaginable. The bold, precise outlines give his ideas an immediate impact, but it's the aftertaste that really cuts deep. Everything comes with a story. I have never known Jeremy to create something without a reason for it to exist and an accompanying tale. His pictures are built from the simplest ingredients, ingredients with which the everyman can identify. Fish documents his every day, every trip, every friend, and every experience within his art to the point where one could line up his life's work, decode the riddles, and have a clear idea of where he's been, how he felt about it, the types of folk he chopped it up with, and what lies ahead.

www.silypinkbunnies.com





SKATEBOARDFEVER Exhibition Barcelona 2005
Iguapop Gallery



ANDY HOWELL

ANDY HOWELL - San Diego / L.A. / San Francisco USA

Andy Howell's roots are simple: skateboarding, surfing, drawing, painting, punk rock, hip-hop. He grew up immersed in the 80's Virginia and DC punk scenes, making 'zines, traveling up and down the east coast for skate contests and building ramps with his friends in every place they could find. Late nights of snaking wood and nails and mornings of cutting transitions were among his first forays into alternative DIY creativity. An adrenaline junkie from the word go, he just wanted to move fast, whether on board, with brush, or spraycan.

Skateboarding and art became addictions, and soon everything else fell victim. Howell turned pro as a skateboarder in 1989, and became an influence in the style of street skating that would set the tone for the next 10 years. His skateboarding philosophy was like that of his artwork: do something different, stretch the boundaries, and make a statement. Howell's skateboarding and creative work were all by-products of the prevalent punk attitude and the observations he made of the world around him. Howell's obsession with line meshed with his love of animation, cartoons, and comics while he was still a teenager, and his ongoing exploration of the two has produced a wide range of tangents including graffiti, tribal, and folk influenced work.

Once described by London's The FACE Magazine as "Disney on Drugs", his work pokes a political stick at man's obsessions and excesses, confining his subjects to the interrogations room of his imagination, and barely giving them breathing room on the canvas. He paints "transcendental moments," which he describes as "the actual moments when the layman transcends daily mediocrity, whether it be in discovery, triumph, or escape." He works in sizes ranging from 4"x 6" to 24"x10" and paints on anything from found doors and tabletops to electrical boxes on the street to skateboard decks to canvas and paper. Howell prefers mixed media, "anything fast, glue, gel mediums, tape, acrylic, aerosol enamels, pen and ink, anything loose and fast."

www.andyhowell.com



suzi switchblade.
pimpball wizard.

SKATEBOARD FEVER Exhibition Barcelona 2005
Iguapop Gallery



BRATRUD

TODD BRATRUD - Los Angeles USA

A self-described jack-of-all-trades, Todd Bratrud produces work that ranges from illustration and design to painting and printing. Currently, he's doing design work for different companies as well as illustrating for several (Skateboard) Magazines. Bratrud also makes it a point to help his friends in whatever they're involved with as long as it implicates fun. In addition, he's working on getting his wheel company, Teenage Runaway, up and running. "Between skateboarding and making 'art' I don't really have much of a life, but I guess there isn't much more to life for me anyhow."

As a teenager, he wanted to be involved in skateboarding, be an artist, and romance exotic large-breasted women. In varying proportions, he's doing all of those things. Todd's artwork is a true, honest reflection of his personality and his life. The same things he was interested in and influenced by as a teenager: skateboarding, pinball machine art, girls with big boobs, comic books, etc., he has transformed into his profession as a freelance artist / professional teenager. Todd's art has evolved over the years, not so much in his subject matter or his approach to creating art, but mainly in his pursuit of perfecting his natural talent. Unlike most artists, Todd's work has remained relatively untainted by anything other than his own inspiration and interests. In following that path, he has carved out a wide audience who naturally gravitate to his unique style and sense of humor.

www.teenagerunawayurethane.com





J.BLUEMLEIN

J.BLUEMLEIN - PixelPlastik Stuttgart / Berlin Germany

Inspired from his passion for Skateboarding and the first contact with the computer age and Arcade games like Pong, Tetris or Green Berret, the idea of turning roughly incremental icons into sculptures was born later in his life. Having studied a career as Digital Artist at the Film-Academy Ludwigsburg also made a huge impact on the concept of creating the pixel artworks.

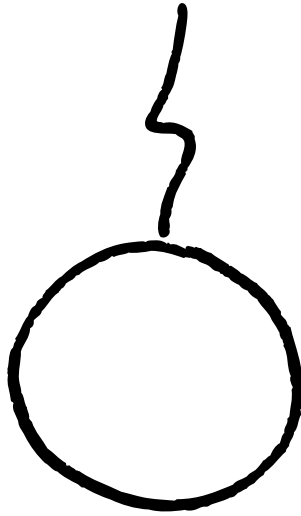
"Since you are always working in the highest zoom rate enlargements and literally just see pixels and no more real images, the thought of recreating this sight in haptic art pieces seemed obvious." The passion for airbrushing and model making were certainly also incorporated in the whole process and formed the technical basis for the art pieces. Until now the Pixel Plastics could be seen in various exhibitions throughout germany and each of them is one of a kind regarding color combination and distribution.

In 2002 he was among the founders of the artist group FauxAmi which later in 2003 set the cornerstone for the Skateboard Museum Stuttgart with the first "Skateboard Fever" Exhibition. Today he curates the Skateboard Museum Stuttgart and the according exhibitions with their company FauxAmi Exhibitions.

www.FauxAmi.de/kunst_pixel.html

HIGH SCORE





OLIVER SCHULZE - Cologne Germany

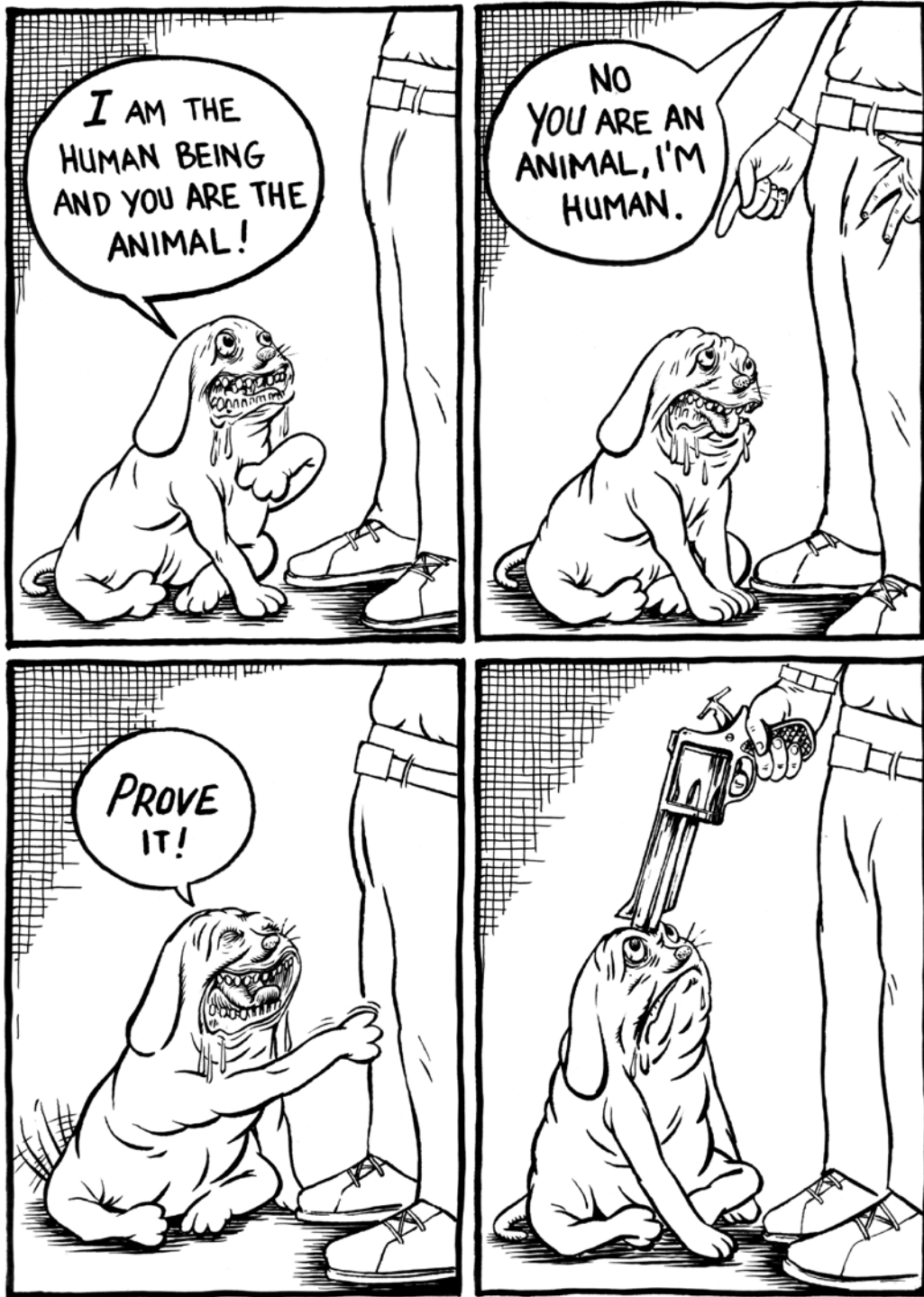
Schulze's images are disturbing, so disturbing that you might want to scream and throw up and be hypnotized by them at the same time.

You stagger and try to hold on to familiar characters and shapes from comics or advertisements, just to immediately fall down again, be ripped out of context and crash. Confusion, unconsciousness and nausea are the result of the disturbance of the vital balance. Schulze unmasks the world which is based on the manipulative power of signs and symbols and where values, relationships and emotions are just degenerating to advertisement and media weapons, leaving nothing behind but the pathologic void of information society.

The blatant clarity and impacting realism of his manual brilliant images is based on elements of Comic and Fanzine culture, Pop- and Streetart and also the world of advertisement which Schulze puts into new contexts. Those are in all aspects subversive- like disneyish characters which on a closer look lose control and face and finally reveal sheer madness. This angry critic to the consumer- and media society is fueled by yearning, energy, passion and appetite. The social components are also fundamental parameters for his work. Behind the iconoclasm he poses the question about good and bad, death and life, and eventually love in these times of madness. And this is no sticky pathos but the consequent result of a hard battle which can only be led with pain.

www.herrschulze.de





Schulze Stuttgart 2010
Oberwelt Gallery





RUDOLF PÖTTERS - Vienna Austria - "Skate Bottle"

Actually it was by lucky chance that this piece of work has found its way into the exhibition. Except for his interest in the related music scene, Rudolf Pötters, a German visual artist -currently living in Vienna- hasn't an obvious connection to skateboarding.

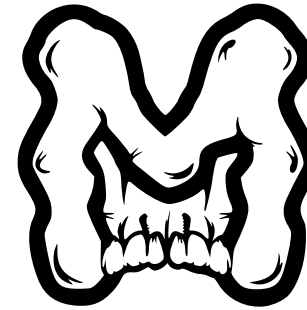
His work ranges from sculptures and installations to traditional printing techniques (woodcuts, screen printing). With skateboarding he associates terms such as movement, unwillingness to compromise, youth and freedom. The starting point was found within the theme of seafaring. Longing for vastness, being on the way and freedom, are often to be found in the visual and literary depictions of seafaring. A ship in a bottle is a popular image for this.

A used board from the 70ties was put into an oversized glass bottle, resting on a socket. This socket in formal sense, refers to a half-pipe. The obviously scuffed board contrasts with the clean design of the whole sculpture. Hereby, the perception of the viewer is invited in order to discuss the central question: How has the object found its way into the bottle? This piece of work is a poetic approach to isolate the past and to cherish youth.

www.rudolfpoetters.de



MACARRISMO ILUSTRADO



MARCOS CABRERA- Barcelona Spain

His work is highly influenced by the skateboard and surf lifestyles, and by the sub-cultures of punk rock and hardcore. Monsters, zombies, screaming demon-vomiting skulls that will eat your brains are some of the creepy horrors oozing around his illustrations.

He also designs posters, art prints, album art full of strange imagery with a penchant for monsters and the macabre.

www.marcoslatragedia.com



RESKATE - ARTWORK
Bregenz Martinsturm



fauxami EXHIBITIONS

FauxAmi Exhibitions was founded in 2002 as an artist association organizing and curating art shows. In 2003 the corner stone was set for the SKATEBOARD MUSEUM Stuttgart. After a temporary exhibition called SKATEBOARDFEVER covering the whole skateboard culture and history the exhibition became permanent. The first and only Skateboard Museum in Europe.

FauxAmi Exhibitions has also created several touring exhibitions like SKATEBOARDFEVER, "THE MAGS WE READ" - the history of skateboard magazines, ART OF SKATEBOARDING and FREAKS! OF NATURE - the origin of skateboards. Based on an exhibition about Skateboard footwear and the world's largest collection of skateboard shoes, FauxAmi released the book MADE FOR SKATE - THE ILLUSTRATED HISTORY OF SKATEBOARD FOOTWEAR in 2009.

Other than publications, FauxAmi is writing several columns for skateboard magazines, developing iPhone/ iPad Applications, creating special exhibitions for trade shows next to heritage marketing and doing research for skateboard brands.

The Skateboard Museum's integrated gallery space offers the possibility to exhibit all kinds of Skateboard related artists and their art: from photography to painting, from illustration to video, all mediums are welcome and appreciated with temporary special exhibitions. The space also serves as a platform for the more unknown but not less interesting artists.

More about FauxAmi - http://www.fauxami.de/FauxAmi_Skateboardfever_2002_2009.pdf

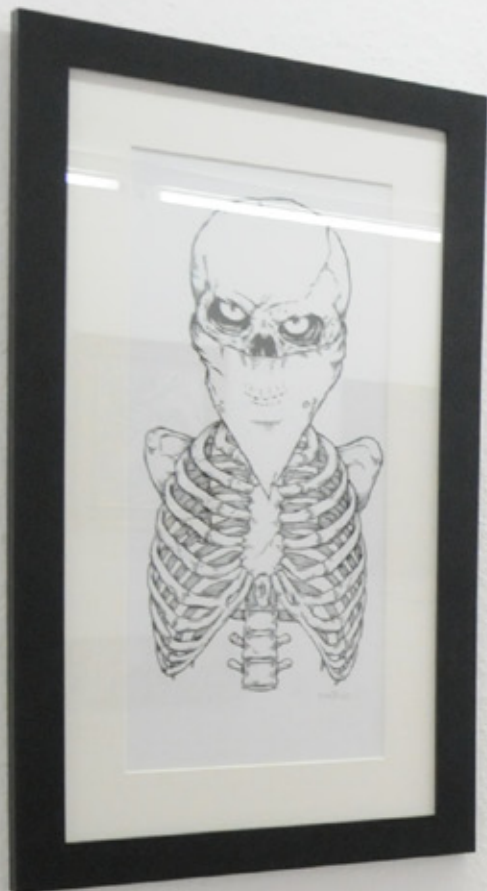


SKATEBOARDFEVER Exhibition Berlin - L54 Gallery

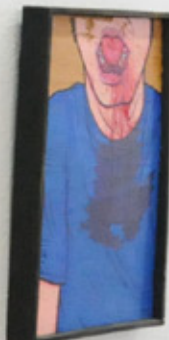


SKATEBOARDFEVER Exhibition Barcelona - Iguapop Gallery





BRATRUUD



2006 Acrylic on Wood
"Self Portraits"

SELF PORTRAITS

RUN OVER BY DRUNK DRIVER
FINGER CUT OFF BY RING
STABBED BY CROCHETTE HOOK
JETSKI TO FACE
FINGER CAUGHT IN CAR TRUNK
KNEE CAP DESTROYED ON A BIKE



J. BLUEMELIN



THE ART OF SKATEBOARDING



26.07.2011 - 28.08.2011 MARTINSTURM-Keller, BREGENZ

ÖFFNUNGSZEITEN: DIENSTAG - SONNTAG 13.00 - 17.00, EINTRITT FREI

ERÖFFNUNG DER AUSSTELLUNG: SONNTAG, 24.07.2011, 19.00 UHR

ZUR AUSSTELLUNG: ALEXANDER KRAMER, KURATOR

ERÖFFNUNG: MAG. JUDITH REICHART, KULTURSTADTRÄTIN


MUSIK: MILE ME DEAP, WIEN

Seit mehr als drei Generationen verschwimmen im Skateboarding die Grenzen zwischen der Kunst und dem PRODUKT an sich. Das Skateboard ist nicht nur dazu da, um damit zu SHREDDEN, sondern dient auch als zwanglose Leinwand um die Persönlichkeiten der Künstler und der Skateboarder zum Ausdruck zu bringen. Grafiken die politisch, kindlich, nihilistisch, brutal oder ikonografisch sind, vermitteln dabei das Lebensgefühl und spiegeln die dazugehörigen Ansichten wider. Die ROLLENDE LEINWAND war bereits für zahlreiche Künstler der Ausgangspunkt ihrer Karriere. Jeremy Fish, Andy Howell, Todd Bratrud, Flying Pörtress, Lele, Schulze und J.Blumlein.

RAHMENPROGRAMM:

- | | |
|------------|---|
| 29.07.2011 | Filmvorführung im Magazin4, 19.00 Uhr
Videopremiere: FORMAT PERSPECTIVE von Phil Evans
Arbeit und Leben von 6 europäischen Skate Fotografen |
| 06.08.2011 | Skate-Art Workshop ab 12 Jahre, 10.00 - 16.00 Uhr
Führung durch die Ausstellung im Martinsturm-Keller,
anschliessend Workshop im Magazin4 |
| 12.08.2011 | Exklusiver FEEL THE ENERGY Workshop ab 12 Jahre,
10.00 - 16.00 Uhr, Führung durch die Ausstellung im
Martinsturm-Keller, anschliessend Workshop im Magazin4
Begrenzte Plätze sichern unter: feel-the-energy.at

Anmeldungen für die Workshops unter: alex_yama@gmx.at
Führungen nach Vereinbarung unter: 43 (0)5574 4101523 |

 [facebook.com/theartofskateboardingbregenz](https://www.facebook.com/theartofskateboardingbregenz)

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Wirtschaft, Familie und Jugend

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SKATE
BOARD
MUSEUM

 blumi EXHIBITIONS

© Todd Bratrud



SKATE BOARD MUSEUM



EXHIBITIONS

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